



1 of 5 \$2.95 US \$4.15 CAN





FRANK MILLER

COLOR

VARLEY

LOGO DESIGN STEVE MILLER & CYNTHIA JOHNSON

PUBLICATION DESIGN MARK COX

EDITOR DIANA SCHUTZ

CHAPTER ONE: HONOR



PUBLISHER MIKE RICHARDSON

EXECUTIVE VICE PRESIDENT NEIL HANKERSON

PRODUCT DEVELOPMENT DAVID SCROGGY

VICE PRESIDENT & CONTROLLER ANDY KARABATSOS

> GENERAL COUNSEL MARK ANDERSON

DIRECTOR OF EDITORIAL RANDY STRADLEY

DIRECTOR OF PRODUCTION & DESIGN CINDY MARKS

> ART DIRECTOR MARK COX

COMPUTER GRAPHICS DIRECTOR

SEAN TIERNEY DIRECTOR OF SALES & MARKETING

MICHAEL MARTENS DIRECTOR OF LICENSING

TOD BORLESKE

DIRECTOR OF M.I.S. DALE LAFOUNTAIN

DIRECTOR OF HUMAN RESOURCES KIM HAINES

PRODUCTION QUALITY CONTROL CARY GRAZZINI, DARLENE VOGEL, MARE HANSEN

300™ #5, September 1998. Published by Dark Horse Comics, Inc., 10956 SE Main Street, Milwaukie, Oregon 97222. 300 is copyright © 1998 Frank Miller, Inc. 300 and the 300 logo are trademarks of Frank Miller, Inc. No portion of this publication may be Scan by Fett! PRINTED IN CANADA

























NO. NOT FEAR. ONLY
A RESTLESSWESS A
HEIGHTENED SENSE
OF THINGS. THE ROCKY
SOVE BENEATH HIS
FEET. THE SALTY
BREEZE, THE SWORTHE HANDRED BOYS
IN HIS CHARGE-READY
TO DUE FOR HIM WITHOUT A MOMENT'S
PAUSE, EVERY ONE
OF THERE

READY TO DIE, HE MUSES. THEY THINK THEY KNOW WHAT THAT THAT THAT NOW.AS THEN, A
BEAST, PPROCACHES,
ASHOPMOR THENT,
SANDRIME THENT,
SANDRIME THE STATE
WELL TO COME BUT
THAS DEAST IS MADE
OF MEN AND HORSES
AND SPEARS AND
SWOODS, IT IS AN
AND SPEARS AND
SWOODS THE SAND
TO DEVOLUTE THIN
OF THE WORLD'S
ONE MODE FOR
REASON AND
JUSTICE.

THE BEAST
APPROACHES
--AND IT WAS
KING LEONIDAS
HIMSELF WHO
PROVOKED
IT.

BARELY A YEAR AGO.









Editor Diana Schutz circulated a few photocopies of this issue to get people talking - and writing. Please join in - and you don't have to be as kind as these good folks were. Honest.

Michael C. McClelland Hollywood, CA

I was coming home from work. Tired. Exhausted. Grumpy. I checked the mail. A package from Dark Horse? I ripped open the package as I ran up the stairs. I was stunned at what I saw. Big.

through the door and immediately plopped on the floor and read it. I couldn't stop myself. Suddenly I was having a great day.

It is all double-page spreads, but unlike the typical "pinup"-type double-page spreads we usually see, these are more like separate paintings that tell a sequential story. This is some of the best stuff I have seen from Frank Miller. The art is very fresh and alive. Finely detailed. Powerful. Passionate. The colors by Lynn Varley are vibrant. Luscious. These two have actually surpassed their work on Ronin. The story itself is very tight and well-paced. At first you think you are going to read this like a simple coloring book, but before you know it, Frank has drawn you back to 480 B.C., into ancient

beautiful art with exquisite painted color. I walked

Greece. By the end, I turned the last page and found myself craving more.

This is Frank Miller at the top of his game. For Frank Miller fans it is not to be missed. For those not so enamored with Frank — this will change your mind

Most artists would be happy with any one of Frank Miller's many creations, but Frank continues to grow and stretch his talent to new limits. Just when you think you've seen all Frank's tricks, he produces new and more exciting ones. 300 suggests to me a comic book that perhaps Akira Kurosawa might have done if he were an artist of comic books

300 is a perfect example of what an artist can achieve when free to take blank canvas and work it without censors, restrictions, and ratings. Frank Miller, you are a living testament to the importance of preserving our First Amendment rights.

Ben Varkentine

Seattle, WA

Damn. That was my reaction to the first couple

pages of the preview copy of 300. And I mean that in a good, admiring way. The opening pages are so sparsely (appropriately) written that I focused on the drawing, and I particularly took time to absorb the use of color, especially in the backgrounds. If, as Diana says in her letter, these Xerox color copies (good enough on their own) do not do justice to Lynn's colors, then I am very curious to see them in the series.

As the story began to gather steam. I spent less time lingering on the drawings and more following the story. The "caption" giving the time frame is very nicely done. The shadow makes it seem very three-dimensional. I might even wonder if any of the soldiers will look up and see it.

The fight involving "Stumblios," the king, and the captain is powerful. And the sound effects are more disconcerting than any gore could ever be.

The story of the boy and the wolf is good, as well. The telling of it is vivid, in such a way that it tells us something not just about the boy who became king, but the men who follow and celebrate him. And his reaction tells us more: that he can be a good and humble king, concerned with the wellbeing of his men, above his own tribute - which makes the revelation that he started the war they are marching into a bit of a shocker.

Equally vivid is the messenger's arrival in Sparta. From what is - after all - only a few lines and colors, I can see the whole thing in my mind and get an idea of the kind of place Sparta is. A word about the double-page spread format:

I've mentioned in letters to Sin City's lettercol that I admire the way you've taken criticized facets of comics in recent years - pinups that replace storytelling - and shown how they can work without sacrificing art and craft. Here, you blow everything you've ever done in that regard out of the water.

To sum up: in the early pages I had my breath taken away by the drawing and colors, but by the end I was sucked in by the story. I can say - and there's no exaggeration here - that when I turned the last page my honest reaction was: what do you mean I have to wait 'til June to find out what happens next?

Thanks for the good work, Frank.

Kurt A. Meyer Beech Grove, IN

You break the rules. You ignore the status quo. You shake things up. You have the guts to tell the

stories you want to tell. I have often wondered what a war comic would be like if you and Lynn Varley were involved. Now I know.

300 is a war comic. but a war comic unlike any ever seen. 300 breaks the rules, because no one does war comics today. 300 is not the status quo, because never before has a story like fish been done in this medium. 300 shakes things up. Imagine using a double-page spread to showcase a story this grand in scale, rather than using it as an excuse for pinups of gun-toting, big-breasted women in impossible poses. Most of all, 300 shows a lot of guts because, as I said, this is uncharted territory. No comic has ever come together rulie like this before.

comic has ever come together quite like this before. Over the course of three wonderful double-page spreads you set a tone. "We march" are the words that are repeated over and over. Three hundred men march for honor and glory, and instantly I am among them. When Stelios stumbles and is chastised, I feel his weariness and pain. As the 300 listen to the epic of Leonidas, I smell the camplire and hear Dillos' ovice in my mind. The great battle we know is coming is foreshadowed in the tale of the young man who will be king, and a chill runs down my spine. Then, a recollection of a pivotal moment in history as seen firsthand;

"This is blasphemy! This is madness!"

"This is Sparta."

Thank you both. This is comics!

Joe Hollon

Wilmington, OH The first thing 300 brings to my mind is the versatility of your storytelling. In a year's time you have taken your readers through the streets of Basin City, flown us in a spaceship to save the world, and now we find ourselves preparing for a battle between ancient Sparta and Persia. Not many comics professionals cover such broad topics in their entire careers. And through all the many settings of your stories the thing you do consistently that separates you from your many contemporaries is to make your readers feel the emotions of your characters. In 300 #1 this emotion came when King Leonidas was shown walking among his sleeping troops. "Ready to die, he muses. They think they know what that means." Then that page ends with a description of their opponents, the "army, vast beyond imagining, ready to devour tiny Greece - to snuff out the world's one hope for reason and justice." A small army of 300 Spartans against the unimaginable might of 300,000 Persians - it seems hopeless. It seems not even worthy of attention. But I know they are characters from a Frank Miller comic, and they won't go down without a fight! I

can't wait for issue #2. Michael Hendricks Kingsville, TX

There are so many skillful achievements in 300 #1, I hardly know where to begin. The dim pallor of the sky at the very beginning gives way to the illuminant brilliance of a new dawn adorning the Spartans' crossing of a hill. The hunched posture of Leonidas as he approaches the "punishment" of the Italian soldier, resembling the lowered gaze of the

ravenous wolf in the next scene, heightens the power of the king's menacing gaze. Only the soldier's blade reflects light in the darkness of the camp. The debris surrounding the thrashing of the trapped wolf depicts this violent action much more perfectly than any sound effects. Young Leonidas returning home, his head turned aside not in surprise but in expectation (the exact same way he greeted the wolf), elevates his stature to that of true myth: a god among mortals. The Persian riders behind the messenger bear the same colors as the sky around them, as if they were ghostly apparitions arriving out of nothingness. The vivid contrast between the simple dress of the Spartans and the elaborate clothing of the Persians expertly reveals the profound differences between these two societies; one harsh, the other avaricious. The final shot of the Persians being forced into the deep pit holds all of the feverish energy of live animation.

all of the feverish energy of live animation. The employment of words and images throughout is very sparse, your craft becoming closer to that of a poet rather than a mere "director." Black is used heavily (no surprise therel), making Lynn's job exceedingly difficult in places, yet she makes it look effortless, accomplishing more with several colors than most could accomplish with dozens. This book may receive criticism. I can only hope its criticis will recognize what it does before ripping it it takes an ancient story and makes it relevant today, by using techniques worthy of study by artists and fans alike. Or, in other words; you and Lynn still kill?

the chicken!

And on another subject entirely . . .

Bruce Garrett

Edmonton, Alberta, Canada

I have been reading and enjoying Sin City since The Big Fat Kill, and your letters column has given me food for thought. Although I agree with most of your viewpoints, there are some things I've thought about that I would like you to consider.

First of all, it is true that there are no ratings systems or cover advisories in the publishing world. But a most likely reason is that most kids haven't been reading literature for the last few decades - at least not since electronic media have been around. Oh, sure, they'll read if it's a homework assignment, but that's it. Why read a book when you can watch the TV adaptation? Now, imagine if kids had been devouring literature the same way they now devour McRoadkill, Spice Girl pap, and superhero comics. I would bet my left nut that a ratings system of some kind would have been slapped down by now. I'm sure the pro-censor forces would want to prevent the possibility of a 12-year-old boy getting morally corrupted by the latest Jackie Collins fuckfest. As a result, all Douglas Coupland novels and the latest issue of Spin would have PG-13 slapped all over their covers.

As for cover advisories in comics, I have no use for them now. On the other hand, if DC didn't use the "Suggested for Mature Readers" advisory on all of its Vertigo books, do you think they would even dare publish comic books like Preacher or The Invisibles? The same quys who are well known to

the public at large for publishing all-ages fare like Looney Tunes, Superman, and Reash? I doubt it, and I'm personally thankful they did. You should be, too. After all, it was "mature" DC books such as Sandman and Hellblazer that introduced me to types of comic books other than the superhere slugdests. If I hadn't read these books and discovered what was possible with the comic book as and torm. I probably wouldn't even have bothered with independent books like Sin City. No. 1'd still be reading nothing more than the latest X-crement. There likely are other people like me who owe their acquired tastes for independent comic books to DCs. "Sucquested for Mature Readers" Vertico line.

I agree with your stance that the Comics Code Authority should be taken to the lake in a sack with a heavy rock. However, I read somewhere recently that large retail chains, such as Wal-Mart, Safeway, and 7-11, will sell only Code-approved books. No. big deal if you're an urbanite, since there are plenty of comics stores to choose from. But for those living in Wanker, Missouri, or Bumblefuck. Saskatchewan, the local Safeway or 7-11 is the only place in town where one can buy comic books. If you were Marvel or DC, would you not want to sell comic books to the rural/small-town audience? I think that in order to kill the Code, these megachains and their distributors have to wake up and realize what comic books are all about these days and who are buying them. Convince the Wal-Marts to drop the Code, and the Big Two will likely follow suit. This may be an undertaking of a decidedly uphill nature, since these stores are notorious for selling censored versions of CDs (Nirvano's In Utero comes to mind) and banning magazines like Playboy. Powerful retailers are just as bad as politicians when it comes to censorship. By the way, how do non-Code comic-book publishers like Dark Horse market their comic books to people living in Wrinkletit, Arkansas, or other little one-horse towns where there are no comics stores?

To me, DC's "advisories" are just plain silly, since they work so hard designing their covers to make it obvious what isn't for kids. Do you think you'd even notice if that diamond-point-type apolour were missine?

ogy were missing?
And, oh, that damn Comics Code. You try
soaping it out, you try scrubbing it out. . . Word
is, newstand distributors and those clowns at WalMart have put the squeeze on comics publishers,
including Dark Horse. Their timing was good, for
them at least: with the direct market in disarray,
losing newstand sales could mean the death of
many a title. Leave us say the thugs won.

But you won't be seeing that cancerous stamp on any of my books.

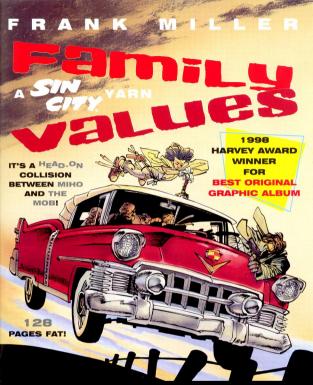
Thanks to all for writing. See you next issue.

— Frank Miller









OTHER YARNS FROM SIN CITY

Trade paperbacks: SIN CITY \$15.00 A DAME TO KILL FOR \$15.00 A DAME TO KILL FOR \$15.00 THE BIG FAT KILL \$15.00 (LTD HC \$90.00, HC \$25.00) One shots: THE BABE WORE RED \$2.95 SILENT NIGHT \$2.95

LOST, LONELY, & LETHAL \$2.95 SEX & VIOLENCE \$2.95

AVAILABLE NOW THROUGH A COMICS SHOP NEAR YOU! OR, TO ORDER DIRECT:

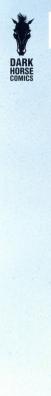
Send your clearly written order along with your name, address, day time phone number, and your check or money order (US FUNDS) to DARK HORSE COMICS, Dept. A. 10965 SE Main St. Milwaukie, DR 97222. "Please include \$4.00 (US) on all orders of 1 to 4 items for shipping-handling. Please allow 4-6 weeks for your order to arrive. AVAILABLE IN US. AND CANADA ONLY

EXPEDITED or INTERNATIONAL ORDERS please call: 1-800-862-0052 (Mon.-Fri. 8 A.M. - 5 P.M., Pacific Time) or www.dhorse.com ALL SALES FINAL ALL TITLES SUBJECT TO AVAILABILITY.



Frank Miller, Inc. Dark Horse Comics® and the Dark Horse logo are registered trademarks of Dark Horse Comics, Inc., registered in various categories and countries All rights

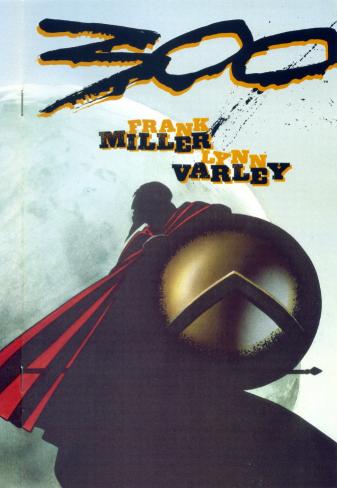






2 of 5

\$2.95 US \$4.15 CAN



STORY & ART

MILLER

COLOR

VARLEY

LOGO DESIGN
STEVE MILLER
& CYNTHIA JOHNSON

PUBLICATION DESIGN
MARK COX

EDITOR DIANA SCHUTZ CHAPTER TWO:

DUTT









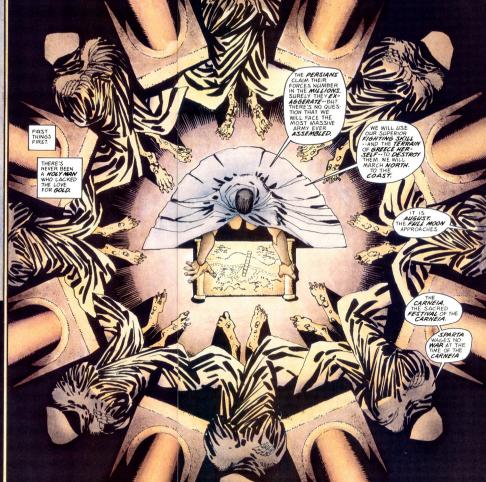


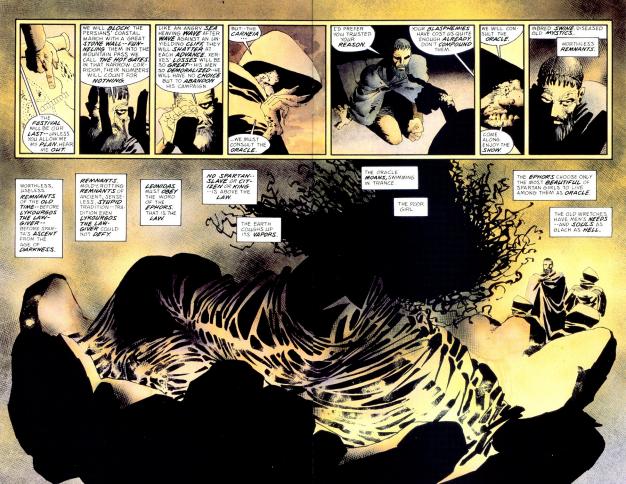
KLANK

INSULT THE

























ONLY THE









THE













If you're lucky enough to meet with success in the comics field, other folks who'd like to show their works to your readership often ask for your public endorsement. Since we're a pretty deadline-plagued bunch, this can be a lot to ask. In fact, it can be a real pain in the butt.

I, of course, am far too self-effacing and polite a guy to even think of making that kind of imposition on my colleagues . . .

Joe Kubert Dover, NJ

You've reached a higher level, another plateau with 300. The effort you put into research, backgrounds, and reference is apparent. The storytelling is clear, effective, and dramatic. The pacing and flow work well.

However, your most outstanding accomplishment, to me, is the immediacy of action you were able to create. Like a combat artist drawing the scenes as they occur. It allows me, the reader, to be a witness alongside you.

But it's the combination of your use of black and color where your achievement really shines. The color enhances texture and depth without overpowering. You and Lynn did good.

Adam and Andy loved it, too.

Maggie Thompson

Comics Buyer's Guide Iola, WI

When the announcement came that a film was being made about the sinking of Titanic, a common reaction was a mocking rejection of the idea that the public would take to the project. "Hey, we know how it's going to end!" said many. "Who!l pay to see a movie about something so depressing?"

Who, indeed?

The point, of course, is that what's important about a work of art is how it's put together: How compelling is the creator's vision? How well does the creator know the subject? Does the creator knaw anything at all to say? Is the work of art involving? Does it grip the viewer and refuse to let qo until the work is complete? It it's done tight, audiences will respond — and tell their friends.

Answering the above in sequence, regarding Frank Miller's work on 300, as seen in photocopies of #1-4 (of 5 total): Very. Thoroughly. You bet. You bet. You bet.

Or, paraphrasing Goethe, "What was the creator trying to do? How well did the creator succeed? Was it worth doing?"

Answering him (but only in part; answering in full would take a bunch of pages): Tell a riveting anecdote from history so as to move a modern audience.

Completely. You bet.

But it's not just one creator who's involved. Frank Miller immersed himself in research and combined in mosench and combined modern view with ancient motivations to grip readers with bold layouts, confident strokes, convincing specifying, and powerful storytelling. And from color photocopies provided—"is clear that Lynn Varley know just what to do to take Miller's work to an even more dynamic level.

300 is comics storytelling at its best. This one should be kept in print permanently.

Walter Simonson Suffern, NY

One of the things I love most about Frank's work is his ability to reinvent himself from time to time. From Daraclevil to Ronin to Dark Knight to Sin City, he's traveled a long distance through four titles. And yet each of those comics represents Frank's gift for creating a uniquely realized world within the frame of this stories. It doesn't burt that Frank is one of the best visual storyletles presently working in comics, either. And, usually, where Frank goes, a lot of others tend to follow.

Which is why I can't wait for 300 to start coming out.

The tale of the 300 Spartans is a story close to Frank's heart, one that he's wanted to tell for a long time. And I think the story of Leonidas and his boys is a hell of an adventure that deserves the ripping story-telling Frank's given it.

I must add that Lynn Varley's painting adds a wonderful dimension to Frank's work. When I initially saw some of the pages from 300, they were black-andwhite faxes. And, as Sin Ciry has demonstrated, Frank's work in black and-white is so powerful that I wondered a little if the book would actually benefit from color or if the color would somehow soften or lattle his mageey. Of course, I should have had more lattle his magery. Of course, I should have had more lattle his missery. On the some some some lattle his missery is a wonderful evocation of an ancient time and place, mixed together as it must be for modern sensibilities.

But I must confess that I think my favorite part of the whole exercise has been my anticipation of the issues actually coming out. Over the last few months, The spoken to a few titends of mine in the retail end of comics, as well as to the occasional comics fan. And most of them had no idea who Leonidas was, who the 300 were, or what the story of Thermopylae was about. So, while there was interest, and even expectation. In Frank's new project, because it was Frank, there was quing to be some sort of historical comic, rather than the latest exciting intercompany crossover between the Purple Panty-Waist and Zipperman.

I think 300's going to blow the brain boxes off the shoulders of a lot of readers who won't be at all ready for what they're going to find when they open up the cover of the first issue

I think Frank's reinvented himself again. And I think it would be awfully cool if his reinvention revitalized an entire genre that's virtually disappeared from

leff Smith Cartoon Books Columbus, OH

Thanks for letting me see the first two installments of 300. They're fantastic! A little Frank Miller, a little Lynn Varley, and 300 violent, desperate men, armed only with steel and bone against impossible odds - what more could you ask for?

This is why I read comics! Pacing, tight plot, a sense of purpose, and the perfect release of information to the reader . . . something rare in any medium. And it's obvious you did your research. Everything from the sandals and hairstyles to the intrigue of the local politics makes it all credible. But the shot that really put me into the story was an overhead view of the soldiers marching through the rough, wild grass. It is clear that you have walked the stone- and grass-covered hills of Sparta yourself and seen what the soldiers

would have seen?

On top of all this, you're doing all double-page spreads?! You go, boy. Use your canvas! As I said, this is why I read comics. And these days, there are precious few reasons why anyone should. You, Frank, are one of the reasons I still do.

Jill Thompson

Chicago, IL Thank you for sending me the advance copies of Frank Miller's forthcoming project, 300! It was more than wonderful

I thoroughly enjoyed being transported to the moments that may have led up to the Greco-Persian War. I've always enjoyed fiction based on historical events, whether it be in book or film, and I'm glad to see it in my favorite medium. It's heartening to see someone craft a tale in comics with such an unexpected subject matter (I can't wait until Eric Shanower finishes his tale of the Trojan War, either!). Comics should be used to tell all manner of stories! Projects like these remind us what a limitless medium we work

in! We just have to make use of it! The stark and graphic storytelling expertly conveys the powerful emotions of the ancient drama but what else would you expect from Frank Miller? When he tackles a subject, it tackles you back! I'm anxiously awaiting the rest of the story so I can read it without interruption

If this is the beginning of a new series of historical dramas from Frank Miller, I'll be along for the ride on the timeline!

Dave Gibbons St. Albans, England

We all know Frank has a way with a story, but usually a crime or fantasy one. So to find him applying his skills to ancient history comes completely from

left field. What I find amazing is how it all seems so fresh: authentic in every respect as far as I can tell, but with all the immediacy and rawness of a modern war story. The unexpected turns and juxtapositions that characterize Frank's work are all here, as well as the black

humor and the bloodshed that he deploys so well. I can't imagine anyone who was enthralled by Dark Knight or Sin City being disappointed. And we all know Frank has a way with drawing, but, as he seems to do with each succeeding piece,

he's evolved into new areas vet again with 300. The stark chiaroscuro of Sin City has merged with the sensitive line of Ronin to produce an effect which is both graphically stunning and entirely appropriate to the subject matter The historical detail and setting are completely convincing, and seldom have I seen research so well

assimilated and interpreted. As with the story, Frank At this writing, I've seen very little of Lynn's coloring, but that little leaves me no doubt that her contribution will be as stunning as her finishes on Dark Knight; the sense of place and atmosphere here jumps

seems completely in control of his material.

from the pages

I can't conclude without mentioning that the combination of Frank's bold drawing and Lynn's evocative palette puts me in mind of the work of the late Frank Bellamy, whose full-color work inspired many a budding English comics artist, me included. Curiously enough, he once worked on a character called "Heros The Spartan" who, confusingly enough, was a Roman soldier based in pre-Christian Britain

I know that Frank Miller is as likely to have plagiarized Frank Bellamy's first name as he is his work, and he'll know that I only mean it as the highest compliment to say 300 gives me the same kind of thrill that the other Frank's did, way back when.

Mimi Carroll Night Flight

Salt Lake City, UT

As you know, I've never been much of a kiss-ass, so I'm sure you'll forgive me if my praise is a little unpolished. Regarding 300, Salt Lake City has responded with great enthusiasm. To my knowledge, as I write this at least two university professors and one high school teacher eagerly await the release of 300, and with the same eager elation plan on subjecting their students to it. Did you ever think your work might be "mandatory" reading for the overworked student? Next time you're in Salt Lake, expect an invitation to lecture, too

With the 300 project, you've proven you can deliver the violence, inhumanity, and crime of centuries ago to today's young minds. It brings a smile to my face just thinking about it. Our regular Night Flight crowd greedily awaits 300 as well, so don't think you've just reached academic minds with this, either. At times, as I looked at the men march, I wanted to burst into Monty Python's "Lumberjack" song. These truly were manly men doing manly things. I guess I'm having too much fun, but I would be disappointed if your work were not fun

All we usually hear about this period in time is the Spartans' attempt to conquer Troy, as outlined in Homer's Iliad. It's nice to have another story without a Trojan Horse or that Helen chick.

Varley's colors bring both a vibrancy and texture to this historical time period. Her colors are a complement to your style.

Thanks for the fun, Frank!

Bob Schreck Oni Press

Portland, OF What a joy it is to be alive and so privileged as to be allowed to enjoy your latest effort, months

before its release on the racks. Speaking as your former marketing director, editor, and your current occasional other publisher. I have never been more impressed with your masterful grasp of the medium. This work is by far the most dangerous, take-no-prisoners, full-throttle stick of dynamic I've ever had the pleasure of reading. As your fan, I couldn't have about the property of the property of the property of the stick of a better series to sink my teeth into.

What's really annoying about this is that you continue to make it look easier every time you set sail. From the script and visual pacing to the brush stokes and incredible, thoughtful colors, 300 is an exquisite ballet of masteriul storytelling. If you carry on the march, I know that I, and bordes of others, will fall into rank and follow you two wherever your four feet takes us.

your four feet take us.

I guess what I'm trying to say is: "You two totally rip!"

Mike Mignola Portland, OR

Naked myra with big spears and big red capes. They aren't superheroes really. They aren't jumping over buildings or smashing planets or shooting beams out of their heads. So far, at least, they're just marching, but there is more drama and power in those gunys just walking around than in any number of todays' superhero' comics. I know there are a lot of different influences at work here, but behind eall is Kriby, naked as a Spartan, chompin' on a cigar, turning a big into crank. That's a good thing!

. . . and if there's anything worse than begging fellow professionals to write nice things about your work, that would have to be running nakedly quid pro quo recommendations for theirs . . .

BUY THESE COMICS!

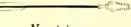
- Fax From Sarajevo
- by Ine Kubert Dark Horse Comics
- · Jack Kirby's Orion of the New Gods,
 - by Walter Simonson, DC Comics
- Bone, by leff Smith, Cartoon Books
- Scary Godmother, by Jill Thompson, Sirius Comics
- The Dome: Ground Zero, by Dave Gibbons, DC Comics
- Oni Double Feature,
- edited by Bob Schreck, Oni Press

 Hellboy

by Mike Mignola, Dark Horse Comics

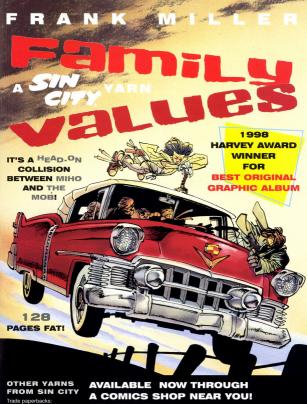
Buy Comics Buyer's Guide!

And buy them at: Night Flight Comics Salt Lake City, UT Mimi Carroll, manager



Next issue:





SIN CITY \$15.00 THAT YELLOW BASTARD \$15.00 A DAME TO KILL FOR \$15.00 THE BIG FAT KILL \$15.00 (LTD HC \$90.00, HC \$25.00) One shots: THE BABE WORE RED \$2.95 SILENT NIGHT \$2.95 LOST, LONELY, & LETHAL \$2.95

SEX & VIOLENCE \$2.95

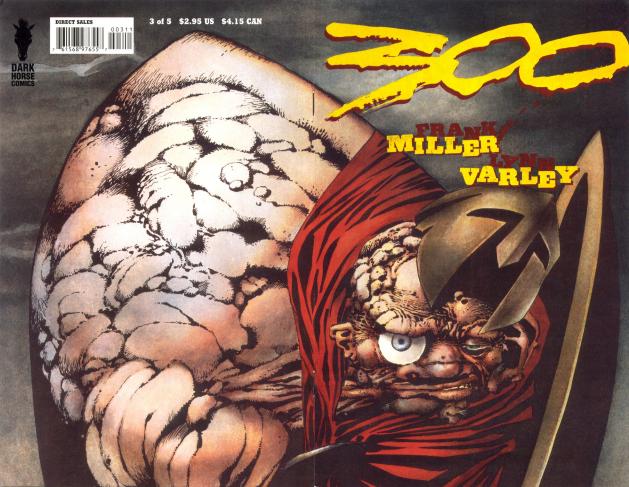
OR, TO ORDER DIRECT:

Send your clearly written order along with your name, address, day time phone number, and your check or money order (US FUNDS) to: DARK HORSE COMICS, Dept. A, 10956 SE Main St., Milwaukie, OR 97222. *Please include \$4.00 (US) on all orders of 1 to 4 items for shipping/handling. Please allow 4-6 weeks for your order to arrive. AVAILABLE IN U.S. AND CANADA ONLY

EXPEDITED or INTERNATIONAL ORDERS please call: '1-800-862-0052 (Mon.-Fri. 8 A.M. - 5 P.M., Pacific Time) or www.dhorse.com ALL SALES FINAL. ALL TITLES SUBJECT TO AVAILABILITY.







STORY & ART

MILLER

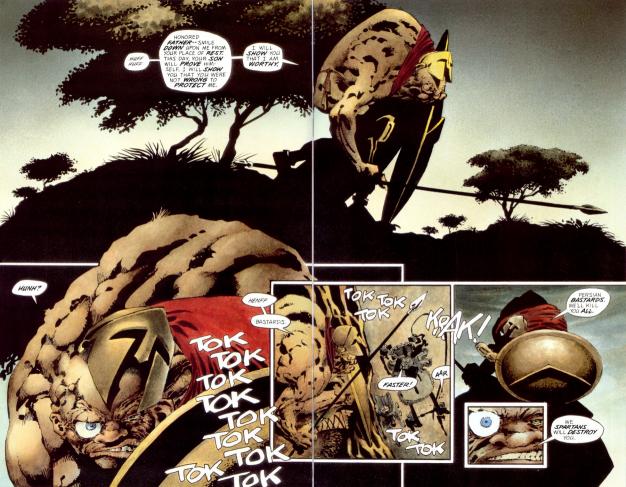
COLOR

VARLEY

LOGO DESIGN
STEVE MILLER
& CYNTHIA JOHNSON

PUBLICATION DESIGN
MARK COX

EDITOR DIANA SCHUTZ CLURY



















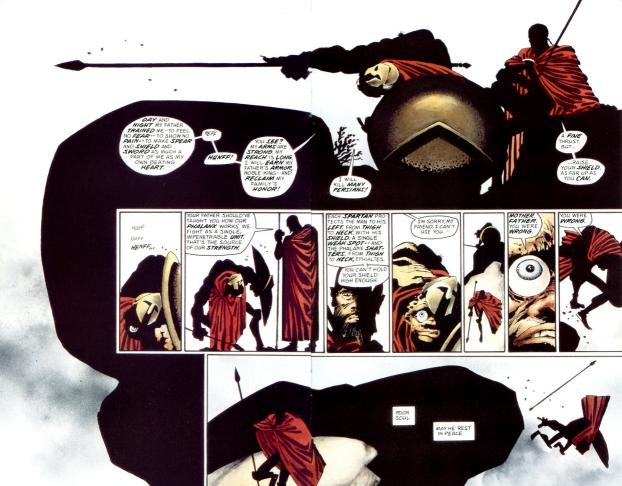








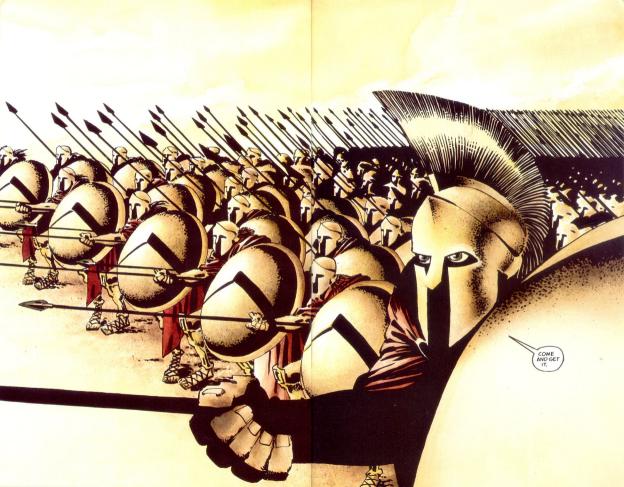














Mark J. Kiewlak Nanticoke, PA

No matter how many times you prove me wrong, I will still have a tendency to look at your work and, upon first glance, call it "thin" in terms of words on the page and the amount of "story" told.

Then I read those words — not one of them wasted nor used unnecessarily, more often than not used instead for the maximum possible effect, such as the simple and stirring poetry of the repeated "We march" in the opening.

Then I consider the amount of 'story' — how we are introduced to an army which functions as one — and how we see the consequences for young 'Stumblios' and for his captain when they disturb that perfect order — how we see the heart of the man who leads them, a heart forged in hate at such a young age against a merciless opponent. And, in a final bit of symmetry, we see a new opponent, no different that the old one, rise up — and Leonidas treat him just as he had the earlier one, turning his back on him in the final panel and preparing for the inevitable attack.

I wonder it Leonidas doesn't welcome this new challenge after so long — if perhaps he wished to prove himself in his old age as he did in his youth, to show himself worthy of the Godilew worship he commands. I wonder if that isn't why he sought the least diplomatic solution and, knowing full well the consequences, treated the messenger from Persia with such brutality and disdain.

I wonder about a whole lot of things in this new-very-old story. But not you, Mr. Miller. Nor about the worthwhileness of this latest storytelling endeavor. You keep on doing what you're doing . . . and we'll all be better off for it.

Dan H. Eiler Newton Falls, OH

Although I think of you as the king of chiaroscuro. I'm happy to see you back doing artwork for a color project (and please tell Lynn Varley she's been greatly missed). Of course, this sample marks just the beginning of your project, so it's difficult to tell exactly what you're aiming to accomplish and impossible to tell whether these first, creative steps are the right ones, but your start is auspicious. Four pacing is ordynamic and draws the reader in. I don't know

how much of a "team book" this will turn out to be, but the Spartan soldiers in the first few pages are individuated enough for you to go that way. Your presentation of Sparta's king, Leonidas, paints the portrait of a leader in bold but revealing strokes. My knowledge of ancient Greek history is spotty at best, but I can remember that Sparta was Greece's most militant city-state because of its huge slave population: the Spartans had to be prepared to put down any home-grown insurrections. I hope you'll go into that aspect of their culture later in the series.

I like that you're finding the right balance between pictures and captions in your work. In Ronin, and even in some of your Sin City features, your prose has been sparse. And full frontal male nudity?! Gee, I can remember the first time I saw female cleavoge in a comic book, in an old Joe Kubert Sgt. Rock story. Have you chosen ancient Greece for your story, I wonder, because the classical setting will make it easier for you to shatter yet another comics taboo?

I was delighted by the look ahead at this, your newest project. I will follow it faithfully to its conclusion and will buy any sequels. (That is, until Leonidas teams up with Spider-Man. Then [Tm outta here!)

You and me both. Leonidas only picked fights with enemies who stood *some* kind of chance against him.

Keith Haney Athens TN

Athens, TN This series will probably rank up there with the best work of your career. I have been a history fanatic since grade school, and while my knowledge of ancient Greece is mostly general and scanty, I have long known about that famous stand-off at Thermopylae. My first exposure to it was an old movie, the title of which I have never known, retelling it in the usual, grand, distorted Hollywood fashion so common to the movies. I later learned about the general historic details of the battle in my sophomore year in high school. Then, I saw one brief little aside on the first page of the last part of your own Big Fat Kill. But I would never have even guessed that you would make it into a full-fledged miniseries. But having read through the preview twice, I'm glad that you did.

I would like to present my sincere compliments to Lynn Varley. If Ms. Schutz's claim that the Xeroxes provided [as the preview] do not do Ms. Varley's fine work justice, than I am expecting some great things with the finished copy. In an era of computer art and separations. Ms. Varley is a standout on the basis of her reliance on the old-fashioned method of coloring alone. But, from the first scenes of the Spartan army marching at dawn, her colors prove to be, as always, the perfect complement to your art. Of your art. I will say no more than that it is your usual high standard of such aesthetic and storytelling matters. Any other compliments on this point would simply be superfluous on my part. Of the one thing that I buy any comic for - the story - I can sum up in three little words: I love it! I'm sure a few folks are going to be shocked over the severe sets of punishments for doing anything that disrupts the dignity and discipline of the Spartan army, but I can't say I was one of them. Sparta, after all, was an absolute despotism (which is really the natural state of most of the world's governments), where obedience is an understood way of life. Any deviation from this in such places is not tolerated.

The story of King Leonidas' initiation was a nice touch, as was the king's reaction to it: "Children. Such noise. Get your sleep." I guess after you hear the same story a hundred times, you get bored in a hurry. But the really funny part was the flashback to the arrival of the Persian messenger. If I had lived in that time and place, met this guy, and heard why he was riding to Sparta, I'd have laughed in his face. Sparta, the military boot camp of the Peloponnesian peninsula, submitting to the authority of some pompous jackass in distant Persia? What Xerxes was trying to do by sending this mission (other than get rid of a few incompetent soldiers in his army) is beyond me. The pride of King Leonidas was, at least, the equal of the Persian prince, and such men do not give an inch on such matters. But the most poignant part of this segment was the quiet reflections of Leonidas himself, thinking of the men that he is about to send to their graves and the new heast he must face. Despite the fact that he thought he had provoked the Persians, he had so much of his city's character that he literally could not do anything else and call himself a man. It was either submit to the Persians without a fight or take them on and damn the odds. As Leonidas pointed out to the messenger, they did have a reputation to maintain.

The movie, called *The 300 Spartans*, was released in 1962. I saw it when I was five — and have been entranced with the Hot Gates ever since. While it's kind of a clunky old show, it's surprisingly accurate — and it sure inspired *this* kid.

Tony Daley

Chicago, IL Historical fiction demands a special responsibility from the creator, who must use the full resources of his sentiment, knowledge, and skills to establish drama while holding, as much as possible, to the truth of events.

Tet truth is usually malleable, depending on the quality of research and investigation. Therefore, if Mel Gibson makes errors about the life of Sir William Wallace in Brueeheart, we will lorgive if the narrative is adept. If Lew Wallace fudged on details of ancient Rome, do we care, if we are sufficiently engaged by the exploits of Ben-Hur? Similarly, historical novelists from Mary Renault to Gary Jennings can be absolved of blame if occasionally there is an anachronism or a gaffe in historicity.

Thus, what you are doing while leading up to Thermopylae — to the mythology of those days of heroic resistance — matters more in terms of dramatic elements than verisimilitude.

With 300, you have marshaled the best of your skills while muting the lesser. The lesser are, of course, certain particulars of writing and of visual presentation. However, if the figures sometimes seem more stiff than those in fack Kat's First Kingdom, or the language sulfers from mannerism or structural inelegance, we lorgive in light of your ability to paint in broad, cinematic strokes the processes and degrees of events and actions.

You've particularly mastered the technique of panel placement, moving smaller boxes within larger, panoramic rectangles; using static pictures better than ever in making a convincing show of camera movement. Especially effective were the foreshortened layouts from high angles: I'm not sure if you were using high shots for thematic or purely formal purposes, but they worked. And, of course, the anatomy has come a long way from even The Dark Knight Returns. You're approaching the level of prime Ditko the Ditko of the Warren stories back in the sixties. especially. Like Ditko, you apparently learned in the trench warfare of comics, not the classrooms of art schools. You developed certain abilities. while replicating mistakes and misconceptions. Ditko admitted to his own shortcomings as an artist, but Ditko was, like Kirby, a supreme comic-book artist. What one would find ghastly in Delacroix, one would accept within the vocabulary of graphic stories.

Historical fiction is like algebra, where the unknown factors remain unknown. There's no way to sum up to a whole, perfect, rational number. If there is a sum, it is irrational - a series of fractions dancing into infinity, the fractions of splintered historical perspective. Happily, you've tackled something different from your hard-boiled Sin material. You've gone beyond post-modern. mean-streets hucksterism. Your thoughts are richer these days, from the evidence of 300. You've colored the time of Leonidas and Xerxes with the patois and response and attitude of a sharp ex-New Yorker, while painting in the rich colors of spectacle. You've put skin and muscle and bone behind the battered shields and greaves of your warriors. There is not much

depth here — but there is enough pageantry, like the best of DeMille.

In short, another example of Millerian resistance against the Persian hordes of comicdom's mediocrity.

Matt Halsey Edison, NI

It isn't too often that one finds historical comics, let alone comics about events that took place 2500 years ago. As I read 300 #1, I found myself engrossed in the story. Leonidas seems very distraught; I took it that he's probably mulling over his small force's prospect against the massive army. He seems to be looking back with regret at the end of the issue, focusing on the day he received the Persian messenger and declined the Persians' offer.

Issue #2 continues the story effectively. We learn about Leonidas, how the Persians bribed the Ephors to give Leonidas false advice, knowing that Greeks were bound to follow the priests' words as law.

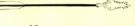
The color preview of issue #2 was far more beautiful than issue #1; not that Frank's line art is bad, but Varley's colors add entire dimensions to the story. It's so great to see them working together. 300 is truly the type of project that is deserving of their collaboration.

Chris Adams Meriden, CT

Ancient Greece, huh? Hardly the first place

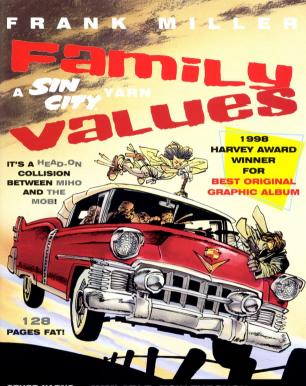
that springs to mind as a setting for a comic-book story. But it's a wonderful place to tell a good story. You certainly appear to be doing that. A small group of soldiers marching off into the face of certain doom to defend their homeland against a mammoth invasion force — how could you not want to read more? Especially when it looks like this. The art was stellar, as usual. The two-page splash format seems to add to the grandeur of the story. I look forward to some epic battle scenes. The black-and-white of the preview issue didn't detract in the slightest. You're one of the few artists whom I like as much, if not more, in black-and-white. I think the Spartans' grim march to war looked damn fine without color. I'll have to wait until May to see if color adds as much as I think it will.

By now you know. It does. It does. — Frank Miller









OTHER YARNS FROM SIN CITY

Trade paperbacks:
SIN CITY \$15.00
THAT YELLOW BASTARD \$15.00
A DAME TO KILL FOR \$15.00
THE BIG FAT KILL \$15.00
(LTO HC \$90.00, HC \$25.00)
One shots:
THE BAGE WORE RED \$2.95
SILENT NIGHT \$2.95
LOST, LOWELY, & LETHAL \$2.95

AVAILABLE NOW THROUGH A COMICS SHOP NEAR YOU! OR, TO ORDER DIRECT:

Send your clearly written order along with your name, address, daytime phone number, and your check or morey order (US FUNDS) to DARK HORSE COMICS. Dept. A. 10956 SE Main St., Milwaukie, OR 97222. "Please include \$4.00 (US) on all orders of 1 to 4 terms for shipping-handling. Please allow 4-6 weeks for your order to arrive. AVAILABLE IN US. AND CANADO ANLY

EXPEDITED or INTERNATIONAL ORDERS please call: 1-800-862-0052 (Mon.-Fri. 8 A.M. - 5 P.M., Pacific Time) or www.dhorse.com ALL SALES FINAL. ALL TITLES SUBJECT TO AVAILABILITY.



Frank Miler, Inc. Dark Horse Comics® and the Dark Horse logo are egistered trademarks of Dark Horse Comics, inc. registered in various categories and countries All rights



PUBLISHER MIKE RICHARDSON

EXECUTIVE VICE PRESIDENT

PRODUCT DEVELOPMENT

VICE PRESIDENT & CONTROLLER

GENERAL COUNSEL MARK ANDERSON

DIRECTOR OF EDITORIAL

DIRECTOR OF PRODUCTION & DESIGN

ART DIRECTOR

COMPUTER GRAPHICS DIRECTOR

DIRECTOR OF SALES & MARKETING MICHAEL MARTENS

DIRECTOR OF LICENSING

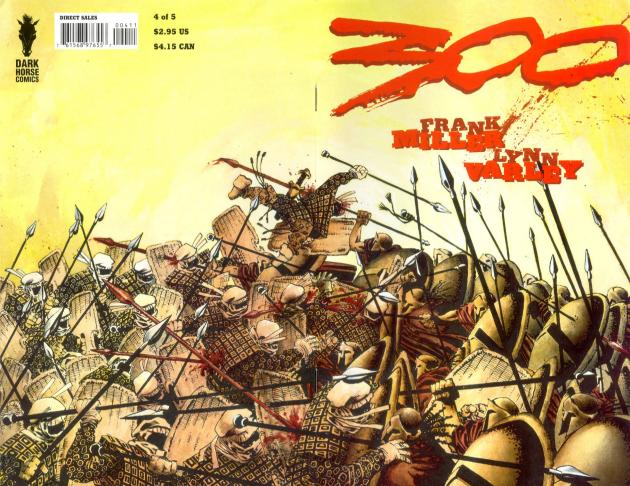
DIRECTOR OF M.I.S.

DIRECTOR OF HUMAN RESOURCES

PRODUCTION QUALITY CONTROL CARY SHIZZINI, BARLENE VOGEL, MARK HANSEN

200" 43, July 1988. Profitshed by Dark Rosse. Comics. Inc., 1998 5E Mais Street, Milwarkie. Creyon 97222. 300 is copyright 6: 1989 Fank Miller, Inc. 300 and the 500 long size tendemarks of Frank Miller, Inc. Rosportion of this publication may be expredicted or trainmitted. In any form or by any means, without the express written permission of Frank Miller and Dark Horse Comics. Inc. Beyond the Interioral occurrences depicted herein, any resemblance to death persons living or deadl, events, institutions, or leaders, without satisfactory in comments of the second trainment of t

Scan by Fett !!



STORY & ART

MILLER

COLOR

VARLEY

LOGO DESIGN
STEVE MILLER
& CYNTHIA IOHNSON

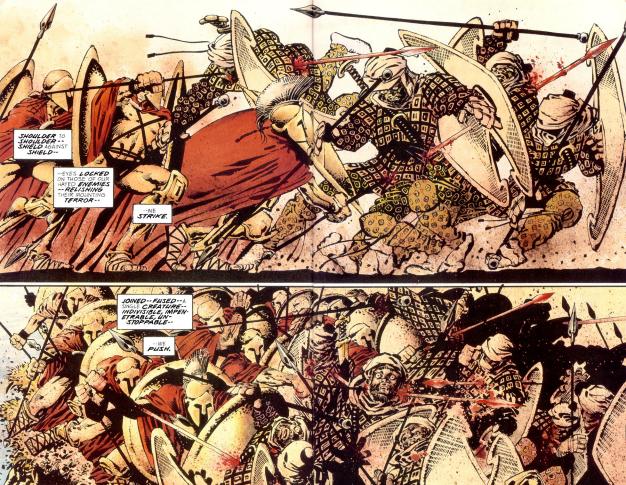
PUBLICATION DESIGN MARK COX

EDITOR DIANA SCHUTZ CHAPTER FOUR:

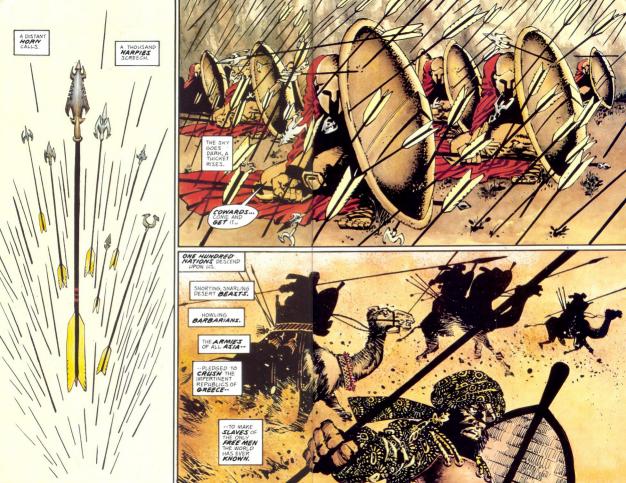
COMBAT

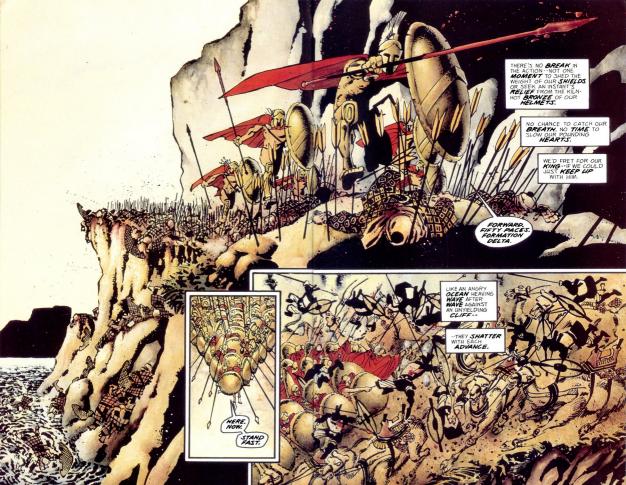






















MY WAY



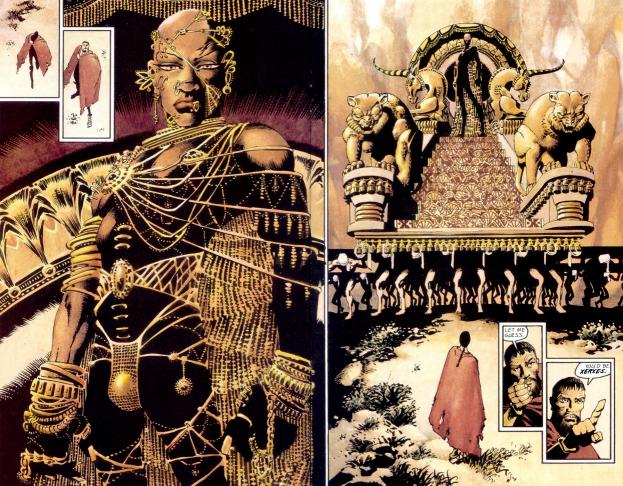






















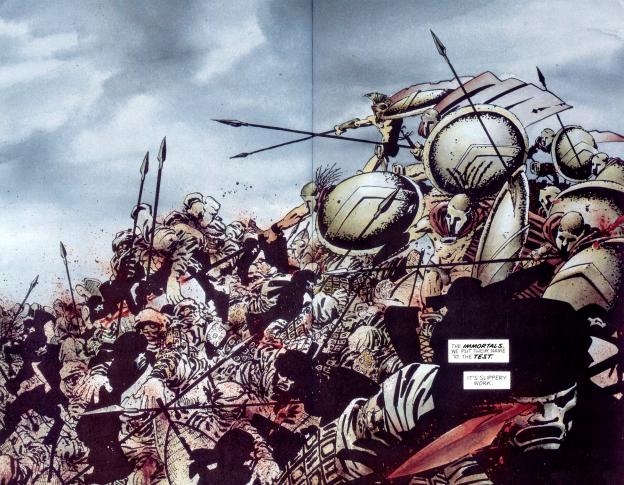
WORDLESS--THEIR FORM FAULTLESS--MOVING IN SUCH PERFECT UNISON EACH COLLEC-TIVE STEP STRIKES THE EARTH LIKE A BLOW FROM THE FIRE GOD'S HAMMER--THEY MARCH.

THE PERSONAL
GUARD TO KING XERXES. THE PERSIAN
WARRIOR FUTE. THE
DEADLIEST FIGHTING
FORCE IN ALL ASIA.

THE IMMORTALS.





























Gerry Alanguilan San Pablo City, Philippines

There is a feeling I get when I read Frank's stories, and

it is a feeling I get only from him. My pulse races, and my heart beats faster, and the pages pound with the power of the story and the images. This is a feeling I felt when I read Born Again and Man Without Fear, and, to some extent, Sin City. 300 gives me all that and more.

The art is laid out as all double-page spreads, and understandably so. A story of this kind can never be fully told through traditional means. The story and the characters are all so big, it seems like the comic book is too small to contain them. If it is true that this book shall eventually be compiled in an oversized format. I think that would be a great idea. It would serve this story well.

Frank's art is reminiscent of Ronin and Dark Knight with a little bit of Sin City thrown in. What impressed me most of all are his layouts. Frank is a genius at composing pages. He knows just how and where to put the elements to provoke the reaction he wants. The shot of the soldiers marching through a field is so beautifully composed, I felt I wanted to cut it up and frame it.

I was expecting Lynn's colors to be as vibrant and as intricate as what she did in Elektra Lives Again. I was disappointed to see that the coloring was a lot more simple. My disappointment vanished quickly, though, "Simple," in this case, is quite deceiving. The colors are subtle and well chosen. I find myself looking at the pictures over and over. Absolutely beautiful!

As I went on reading, I simply got so lost in the story that when I flipped the page and there was no more, I felt frustrated! No! There has got to be more! One more month? I don't think I can wait that long. Frank knows just what buttons to push and when to push them. And he does it with impunity! This is a reaction I get when I read a Frank Miller book and only from a Frank Miller book.

My hat's off to you, Frank, and Lynn, too! Great job!

Patrick Marcel

manticor@cyberstation.fr

Naive me. Here I was, all set to enjoy 300. The artwork is Miller in fine form, the narration is superb, and the colors are gorgeous. Plus, here was a welcome relief from all these Sin City Chandler/Spillane pastiches I am so bored with.

Then I got to: "If those boy-lovers found that kind of nerve . . . Ah

One is to infer from the phrase that "boy-lovers" are considered despicable and cowardly by Spartans. Since Miller's Spartans are shown as the epitome of brute, butch coolness, everybody just knows they are real, John Wayne-type, 100% full red-blooded males.

Unfortunately, anybody even remotely knowledgeable with ancient Greece knows also that Spartans were as

much boy-lovers as the effete Athenians. Indeed, the cohesion of their army was due to the fact that the soldiers were lovers. So this insult to Athenians rings glaringly out of place.

So, either Miller has reduced his research on Thermopylae to the Big Little Book version of it, which makes this story descend into the category of so much Hollywood-style revisionism, or he's just twisting historical truth for the cheap thrill of including another homophobic barb. It's not his first: I doubt it'll be his last. Still, to depict Leonidas and his men as homophobes

Well, it's Miller again. Gorgeous work, ugly subtexts. Sigh ... And here I was all set to enjoy 300.

"Ah," indeed. Tap the knee and the foot kicks.

If I allowed my characters to express only my own attitudes and beliefs, my work would be pretty damn boring. If I wrote to please grievance groups, my work would be propaganda.

For the record: being a warrior class, the Spartans almost certainly did practice homosexuality. There's also evidence they tended to lie about it. It's not a big leap to postulate that they ridiculed their hedonistic Athenian rivals for something they themselves did.

"Hypocrisy" is, after all, a word we got from the Greeks. What's next? A letter claiming that, since the Spartans owned slaves and beat their young, I do the same?

The times we live in.

Iason Bickel

jlbicke@rs6000.cmp.ilstu.edu

Today I received perhaps one of the most anticipated books in a long time. Ever since I found out that Frank Miller would be retelling the Spartans' story of Thermopylae, I have been hoping week after week that it would arrive. Today it did, and I am not disappointed - not by a long shot. First off, let me just say that I applaud the attempt to put historic events in comics form. As I am both an avid comics fan and a history major at Illinois State University, 300 meshes two of my interests in a stunning format. The tale itself is, well, spartan in its simplicity, yet it still gives the reader the complete tale. It relates the Spartan credo and ethic better than many, many books I have read on the subject. The opening sequence of marching and the final scene of slaughtering the Persian envoy tell of that society in a more visceral, immediate way than any textbook can. This work, much like Watchmen, Kingdom Come, and The Dark Knight Returns, should go down as a work of history unto itself. You have a devoted fan in me. Mr. David MacDonald, my Ancient Greece professor, will be one of the first people I will share 300 with. I'll let you know his reactions before too long. I will be eagerly anticipating the next issue.

P.S. I really enjoyed the foreshadowing of things to come with the story of Leonidas and the wolf getting trapped in the narrow pass. I guess the wolf couldn't fit through those "hot gates."

Greg Spyridis

Bothell, WA

I was, about the same time you did Dark Knight, an avid comics reader. Time and more demanding commitments forced me to cut back pretty heavily over the last several years, though. One of those commitments, which is half the driving force of this letter, was following my profession as a stunt combatant and martial historian. Essentially, people pay me to create, perform, and consult on fights and wars from various periods in history. My specialties are pretty eclectic, including arts and tactics from dozens of periods and places all over the world, but at its heart is the ancient, classical Greek Age. What's more, specifically I focus on the personal and melee combat of Athens and Sparta from 100 to 300 B.C

But I digress. I was saying how I don't read much in the way of comics anymore. The reason I tell you this is so you can understand how surprised I was when a friend and fellow stunt combatant came to me and told me about 300. "It's the battle at Thermopylae," he said. "Leonidas and all." Instantly, I began bombarding him with questions: "Who's doing it?" "Are they going to wimp out on the Spartans?" "Please tell me they aren't going to butcher it!" He couldn't answer any of them: no one seemed to know much about it. The only information he had - and it did make me feel quite a bit better - was that Frank Miller was at the helm. I calmed down enough to sit back and wait. Because, you see, in addition to being a historian and combatant, I am also a Spartan; the son of a migrant from Arhangellos, a small village on the Southern border of the region. I was raised hearing stories of Leonidas, my heritage, and the courage at that pass. My blood still pounds at the thought of that battle. I wanted to see the story done right, or I wanted to see it done not

at all. So now I sit with the first issue to the side of me at my desk. I have read it twice just to be sure I didn't miss anything. And, while it is too late to make this long

story short, I can simply say I am pleased. Very pleased. As a matter of fact, I am ecstatic. It may be too early for me to know if you are going to keep true to history, and it may be too early for me to tell if you are going to pomp and fluff your way past one of the most controversial (referring to Spartan mannerisms and lifestyles) and important wars in Greek history; it is not too early for me to say you are doing a damned fine job so far. The art is fabulous and is beautifully understated when depicting some of the more adult aspects of that life. The writing is subtle, gripping, and immensely powerful. And, best of all, the story is essentially intact!

In closing, I would like to say thank you for a great comic and for bringing what I feel to be one of the greatest battles in history to the public's eye. I would also beg and plead that you don't give anyone the rights to the movie version until I can do it or at least be a part of it. Heh. And, finally, I leave you with what has always been my favorite alleged "quote" from the war, and a philosophy I try to live my life on: "The Persian arrows are so numerous that they fill the sky and block out the sun? That is good; we shall get to fight in the shade."

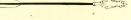
Yeah, I've always loved that quote. There's nothing like putting together a script with all the best lines written for you - by history.

Scott St. Pierre Peabody, MA

Your ass ages like wine . . . just like friggin' wine.

Aw. Now you've got me blushing.

Frank Miller



Next issue:

CTORY





PUBLISHER MIKE RICHARDSON

EXECUTIVE VICE PRESIDENT NEIL HANKERSON

PRODUCT DEVELOPMENT

DAVID SCROGGY

VICE PRESIDENT & CONTROLLER
ANDY KARABATSOS

GENERAL COUNSEL MARK ANDERSON

DIRECTOR OF EDITORIAL

DIRECTOR OF PRODUCTION & DESIGN

ART DIRECTOR

COMPUTER GRAPHICS DIRECTOR SEAN TIERNEY

DIRECTOR OF SALES & MARKETING MICHAEL MARTENS

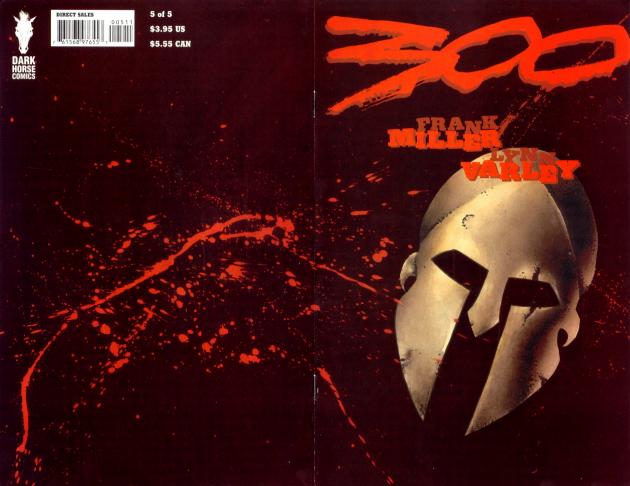
DIRECTOR OF LICENSING
TOD BORLESKE

DIRECTOR OF M.I.S. DALE LAFOUNTAIN

DIRECTOR OF HUMAN RESOURCES

PRODUCTION QUALITY CONTROL CARY GRAZZINI, BARLENE VOGEL, MARK HANSEN

50° 44, August 1934. Philished by Dark Borne. Comics, Incu, 1938 SE May Street, Milesaktis, Oregon 19722. 2001s. convenient of 1989 SE May Street, Milesaktis, Oregon 19722. 2001s. convenient of 1989 Pank Miller, in: 300 and the 300 Syes systemical many of Frank Miller, Inc. No position of this publication may be expressed to the systemistic of any torm or by any means, without the express written permission of Frank Miller and Dark Horse Comess, inc. Beyond the historical occurrences depicted herein, any resemblance in actual persons (living or dead), evenis, institution, or Isaales, without satiric intent, is coincidentally and the state of the s



STORY & ART

MILLER

COLOR

VARLEY

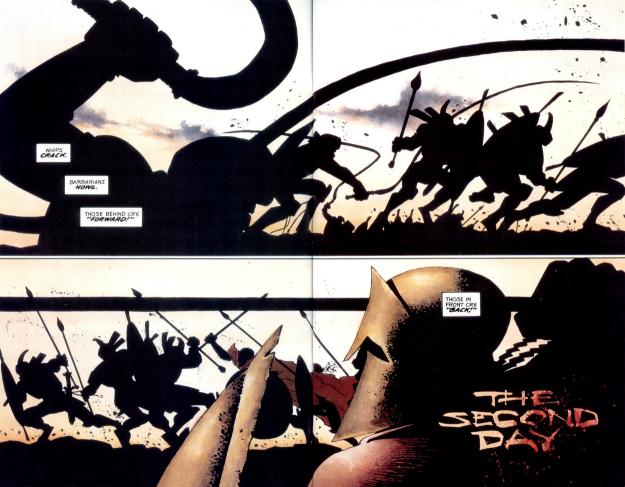
LOGO DESIGN STEVE MILLER & CYNTHIA JOHNSON

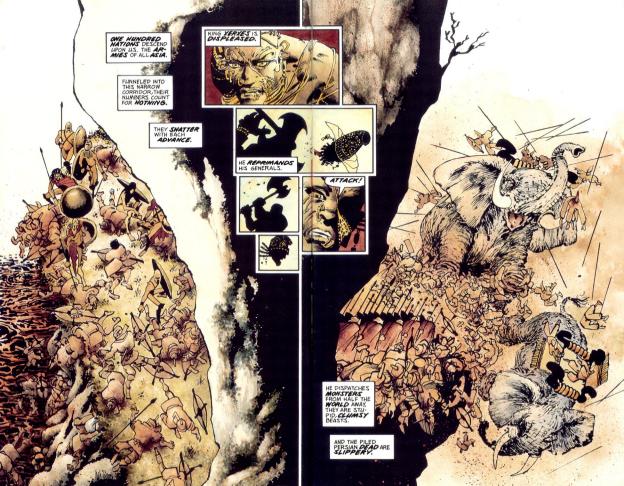
PUBLICATION DESIGN MARK COX

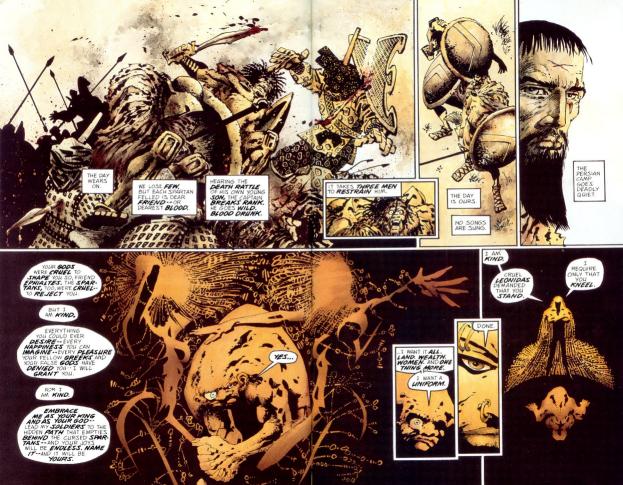
EDITOR DIANA SCHUTZ

CHAPTER FIVE:











ATHENIANS. AMATEURS. FOPPISH, FRILLY CITIZEN SOLD A SPARTAN AMONG THEM-AND STILL THEY DROVE. THE PERSIANS BACK TO THE SEA AND AWAY!

BROTHERS! HOW CAN WE

FAIL -- AGAINST FOES: FEARFUL OF COMBAT THEY'D SHOW THEIR BACKSIDES TO ATHENIANS?









AND GOOD BYE. CHILDREN. GATHER ROUND.

NO RETREAT.
NO SURRENDER.
THAT IS SPARTAN
LAW. AND BY
SPARTAN LAW,
WE WILL STAND
AND FIGHT AND



A NEW AGE IS A NEW AGE 13
BEGUIN. AN AGE OF GREAT
DEEDS. AN AGE OF REASON.
AN AGE OF JUSTICE. AN AGE
OF LAW, AND ALL WILL
KNOW THAT THREE HUN-DRED SPARTANS GAVE THEIR LAST BREATH TO DEFEND IT.

























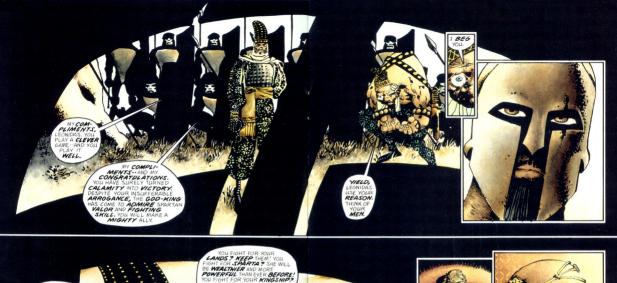




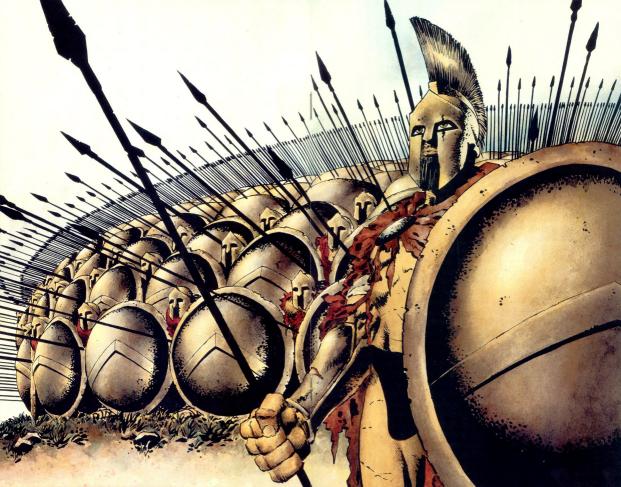




























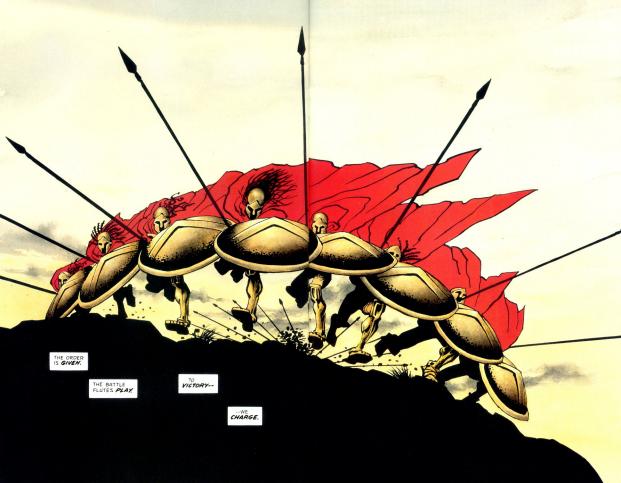
















FRANK READS

"Combining the innocence of Calvin and Hobbes and flavoring it with epic adventure, BONE takes you into a new fantasy world rich with both lovable and frightening creatures."

Wizard

"If this is your first visit to the world of BONE, you might shake your head like I did, and say what I did my first time: Damn, this guy is good!"

- Frank Miller

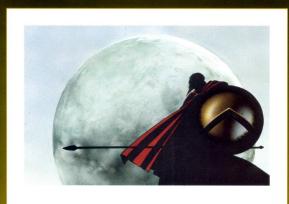


Available now from Cartoon Books!



5. ROCKJAW: MASTER OF THE EASTERN BORDER

A STUNNING PIECE OF ART A RARE OPPORTUNITY





LIMITED EDITION LITHOGRAPH

SIGNED BY FRANK MILLER AND LYNN VARLEY

300 © 1998 Frank Miller, Inc. 300 and the 300 logo are trademarks of Frank Miller, Inc. Dark Horse Comics® and the Dark Horse logo are trademarks of Dark Horse Comics. AWALBLE NOW THROUGH A COMICS SHOP KEAR YOUL GR. TO OBBRCH DIRECT. Send your clearly written order along with your name, address, dayline phone number, and your check or money order (U.S. PURDS) to DARK HORSE COMICS, Dept. A. 1995 SC Main SL, Milwauko, GR 97/22 Each 390 limited edition intoyant horse Stoon O. Because this thoropan's birective through the contest in the event of a chortage. Please include \$1000 (U.S.) on all orders in the event of a chortage. Please include \$1000 (U.S.) on all orders of the received to a first please include \$1000 (U.S.) on all orders of the order to arrive. AVALIABLE IN U.S. AND CANADO OILY

EXPEDITED OF INTERNATIONAL ORDERS please call: 1-800-862-0052 (Mon.-Fri. 9 A.M. - 5 P.M., Pacific Time) or www.dhorse.com ALL SALES FINAL: ALL TITLES SUBJECT TO AVAILABILITY

